



**Amaury Hauler**  
**Senior Product Designer**  
**06.29.40.38.53**

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## EXPERIENCE

**Senior product designer | Goupil Technology** (Industry 4.0 - EdTech - Formation) | **Since Jan. 2024**

**Missions :** Vision - Coordination - Mockup - Prototyping - Usability - UX - Features

**Methods :** Agile - Scrum - Design Thinking - Co-conception - User Testing - Brainstorming - Reports

**R&D Lead designer | Volkswagen Group** (R&D Autonomous Vehicles) | **July 2022 - Sept. 2023**

**Missions :** Recruiting - Vision - Coordination - Mockup - Prototyping - Usability - UX - Features

**Methods :** Agile - Scrum - Design Thinking - Co-conception - User Testing - Brainstorming - Reports

**Game UX consultant | Temtem** (Online Game - MMO Monster Catcher) | **Feb. 2022 - July 2022**

**Missions :** Consulting : Usability- Accessibility - Game UX - UI design

**Methods :** Analysis - Users feedbacks - Recommendations - Restitution - Reports

**Senior product designer | OverSOC** (Cybersecurity) | **Sept. 2020 - Jan. 2022**

**Missions :** Design Roadmap - MVP Creation - Design & Improvement - UX - Front Dev Team Coordination

**Méthodes :** Agile - Scrum - Design Thinking - Focus Group - Co-conception - User Testing

**Software UX/UI designer | ITECA** (Industry 4.0, Robotics, VR) | **June 2019 - Sept. 2020**

**Missions :** UI & UX design for industrial softwares - Innovation - Visual revamp - Improvement - Research

**Methods :** Agile - Scrum - Customers feedbacks - Conception - Design Thinking - User Testing - Collaborative work

**Web designer, communication & UX | 4h04 Studio - Freelance** | **Jan. 2008 - Mar. 2018**

**Missions :** Webdesign - Internal/External visual communication supports - Direction - Training - Consulting

**Domains :** Showcase sites, E-commerce, Banking sector, Travel, Entertainment, Health, Games

**Manager PA | Continental** | **Sept. 2009 - June 2012**

**Missions :** Recruiting - Training - Project Management - Synchronization - Organization

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## FORMATION

**Master's degree in Ergonomics - Games and Interactive Media** | **Cnam-ENJMIN (France)**

**Bachelor's degree in Digital Sound & Image** | **Université de Lorraine (France)**

**2-year degree of Manager Personal Assistant** | **Université de Lorraine (France)**

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### Skills

Brainstorming – Wireframes – UX design – Web – Documentation – Prototyping – Analysis

### Methodologies

Agile – Scrum – Kanban – Design Thinking – Co-conception – Brand cohesion

### Software

Office – Photoshop – Adobe XD – Figma – Protopie – Miro – Jira – Notion

### Soft skills

Motivation – Confidence – Empathy – Creativity – Hindsight – Support

### Hobbies

Motion design – Game design – Streaming – Innovation – Stand-up comedy – Series – Writing

### Languages

Native french – Fluent english (written and spoken) – Beginner german